

2.22 Detection Threshold Conceptual Model Specification

The detection threshold of a radar is the minimum target-signal power for which the radar can detect a target, with a given probability of success, in the presence of the radar thermal noise and/or some external influence. Since the factors influencing target detection are generally noise-like (randomly occurring), the criterion for detection is usually described by some form of probability distribution with associated probabilities of detection (P_d) and false alarm (P_{fa}). Signal integration and signature fluctuations (described in Sections 2.25 and 2.4, respectively) are closely related to this functional element.

Thresholding can be modeled at levels ranging from a simple envelope detection using a signal-to-interference ratio (S/I) test to a comprehensive representation of a cell averaging constant false alarm rate (CFAR) system. In the simple S/I methodology, target detection occurs provided that S/I exceeds a pre-specified value (the threshold). In the next step up in complexity, the P_d is calculated. In this case, detection can be based either on this probability exceeding a certain value, or on a pseudo-random draw.

The most complex modeling of threshold, not appropriate for all radars, simulates a cell averaging CFAR process that adjusts the detection threshold as a function of the environment while maintaining a constant false alarm rate. This process establishes range bins and doppler filters that are monitored for the presence of a target at a certain azimuth and elevation. Cell averaging CFAR ensures the false alarm rate will not be excessive, even though the radar is operating in a cluttered background or in the presence of some types of electronic countermeasures. The threshold for an individual CFAR cell is adjusted by sampling the energy in a selected number of cells adjacent to the target cell. The energy is averaged and multiplied by a factor which is a function of the P_{fa} and the number of cells monitored.

In ALARM 3.0, the S/I is compared to a threshold to determine detection; CFAR is not modeled. The purpose of the threshold functional element in ALARM is to establish a S/I level at which target detection occurs and to use that threshold to make a detect/no-detect decision. This S/I detection threshold may be specified or it may be computed as a function of the desired probability of target detection, the desired tolerance for false alarms, and the desired signature fluctuation distribution assumed by the radar.

2.22.1 Functional Element Design Requirements

This section contains the design requirements necessary to implement the simulation of detection threshold in ALARM 3.0.

1. ALARM will determine target detection by comparing the computed signal-to-interference ratio to a threshold value.
2. ALARM will provide the capability for the user to input the detection threshold value to be used.
3. ALARM will provide the capability to compute the detection threshold based on user-selected P_d , P_{fa} , and assumed signature fluctuation distribution.

2.22.2 Functional Element Design Approach

This section describes the design elements that implement the detection threshold design requirements. A design element is an algorithm or feature that represents a specific component of the FE design. Design Element 22-1 supports Design Requirements 2 and 3, allowing a user to input a threshold value or have ALARM calculate one. Design Elements 22-2 and 22-3 address the ALARM calculation of a threshold value (Design Requirement 3). Design Elements 22-4 and 22-5 implement the actual detection decision of Design Requirement 1.

Design Element 22-1: User-Input Threshold Value

The user may input a threshold value T or input a flag instructing ALARM to calculate T based on additional user inputs.

Threshold Calculation Design Elements

The next two design elements are used when the user instructs the model to calculate the threshold value. The ALARM 3.0 calculation of a threshold value is based primarily on an earlier subroutine called THRESH, developed in 1985 by Jon Covala for Swerling, Manasse, and Smith [A.1-26]. The earlier routine was based on the detectability factor methodology given in Blake [A.1-25]. Blake defines the detectability factor to be the minimum value of S/I that produces detection; i.e., the threshold is the detectability factor for a single pulse.

Design Element 22-2: Detectability Factor with No Fluctuations

In equations 2.29-2.33 of [A.1-25], the detectability factor $\bar{D}_o(N)$, for a nonfluctuating target, is defined as follows:

$$\bar{D}_o(N) = \frac{X_o}{4H_N} \left(1 + \sqrt{1 + \frac{16H_N}{X_o}} \right) \quad (2.22-1)$$

where X_o is computed by

$$X_o = (g_{fa} + g_d)^2 \quad (2.22-2)$$

with

$$g_{fa} = 2.36\sqrt{(-\log P_{fa})} - 1.02 \quad (2.22-3)$$

and

$$g_d = \frac{1.231t}{\sqrt{1-t^2}} \quad (2.22-4)$$

where

P_{fa}	=	probability of false alarm
t	=	$0.9 (2P_d - 1)$
P_d	=	probability of detection
H_N	=	equivalent number of pulses integrated
	=	asymptotic efficiency of the envelope detector

Since the threshold calculations use only a single pulse, $N = 1$, and hence $H_N = 1$. [NOTE TO DEVELOPER: Does $H_N = 1$ only for constant signal power and ideal or uniform weight integrators? See Blake, table 2.2.]

The asymptotic efficiency is defined as follows (table 2.1, [A.1-25]):

$$= \begin{cases} 1.000 & \text{for square-law detector} \\ 0.915 & \text{for linear detector} \end{cases} \quad (2.22-5)$$

Design Element 22-3: Inclusion of Fluctuation Loss

To calculate the detection threshold, T , ALARM adjusts the detectability factor to account for a fluctuating target. The following equation is based on the discussion on page 72 of [A.1-25].

$$T = D_0(1) = \bar{D}_0(1) + L_f(1) \quad (2.22-6)$$

where $D_0(1)$ = detectability factor (including fluctuation) for 1 pulse (dB)
 $\bar{D}_0(1)$ = detectability factor (not including fluctuations) for 1 pulse (dB)
 $L_f(1)$ = fluctuation loss for 1 pulse (dB)

The calculation of loss due to target signature fluctuation is described in Section 2.4. Since just one signature fluctuation distribution is allowed in the threshold computation, only the first three design elements in Section 2.4.2 apply here, not the last one.

Design Element 22-4: Detection Decision for Flight Path Mode

ALARM allows up to three possible outcomes of the detection decision: "detect", "no detect", or "coherently jammed". For pulsed (MTI) radars with deception jamming present, then either the true target signal or the false target signal is selected as the "presumed" target signal to be processed by ALARM (see Section 2.10), and three outcomes are possible:

If $S = S_T$ and $\frac{S}{I} \geq T$, then the target is detected

If $S = S_F$ and $\frac{S}{I} \geq T$, then the radar is coherently jammed (2.22-7)

If $\frac{S}{I} < T$, then no detection occurs

where S = presumed target signal
 S_T = true target signal
 S_F = false target signal
 I = interference signal
 T = threshold

If no deception jammer is present, then S always equals S_T , so only two outcomes are possible.

For pulse doppler radars, algorithm (2.22-7) is performed for each PRF, and the overall detection status is determined as follows:

If the true target is detected by at least one PRF,
then the target is detected.

If the true target is not detected by any PRF, and
the false target is detected for at least one PRF,
then the radar is coherently jammed.

(2.22-8)

If neither the true target nor the false target is
detected by any PRF, then the result is no detection.

[NOTE TO DEVELOPER: Don't you want to require "detection" by several PRFs (in order to establish target range) before detection is declared? Of course, this would raise questions about how to handle deceptive jamming.]

Design Element 22-5: Detection Decision for Contour Mode

For the target mode that produces data for a contour plot, the detection decision is made during post-processing. If the standard post-processor BINPRO is used, detection is determined as follows:

$$\begin{aligned} \text{If } \frac{S}{I} \geq T, \text{ then target is detected} \\ \text{If } \frac{S}{I} < T, \text{ then target is not detected} \end{aligned} \quad (2.22-9)$$

where S = presumed target signal (either true target or false target)
 [NOTE TO DEVELOPER: Is this what you really want?]
 I = interference signal
 T = threshold value

For pulse doppler radars, S/I is computed for each PRF and detection is declared if the threshold is passed for at least one PRF:

$$\begin{aligned} &\text{If } \frac{S}{I} \geq T \text{ for any PRF, then target is detected} \\ &\text{If } \frac{S}{I} < T \text{ for all PRFs, then target is not detected} \end{aligned} \quad (2.22-10)$$

where S = presumed target signal (either true target or false target)
 [NOTE TO DEVELOPER: Is this what you really want?]
 I = interference signal
 T = threshold value

[NOTE TO DEVELOPER: Don't you want to require "detection" by several PRFs (in order to establish target range) before detection is declared? Of course, this would raise questions about how to handle deceptive jamming.]

2.22.3 Functional Element Software Design

This section contains the software design necessary to implement the functional element requirements described in Section 2.22.1 and the design approach described in Section 2.22.2. It is organized as follows: the first part describes the subroutine hierarchy and gives descriptions of the relevant subroutines; the next part contains logical flow charts and describes important operations represented by each block in the charts; the last part contains a description of all input and output data for the functional element as a whole and for each subroutine that implements the Detection Threshold FE.

Detection Threshold Subroutine Design

The FORTRAN call tree implemented for the Detection Threshold Functional Element in the ALARM 3.0 code is shown in figure 2.22-1. The diagram depicts the structure of the entire model for this functional element, from ALARM (the Main program) through the least significant subroutine implementing integration. Subroutines which directly implement the functional element appear as shaded blocks. A portion of this FE is implemented outside the model itself in a post-processing program. Each of these modules is described briefly in table 2.22-1.

Table 2.22-1 Subroutine Descriptions

MODULE NAME	DESCRIPTION
OUTPUT	Writes output data to binary and ASCII files
PULDOP	Cycles through flight path or plot matrix points, controls calculation of factors in radar range equation for pulse doppler radar, decides Detect/No detect in flight path mode
PULSED	Cycles through flight path or plot matrix points, controls calculation of factors in radar range equation for pulsed radar, decides Detect/No detect in flight path mode.
RDRERR	Checks for legality of user input data for the radar parameters
RDRINP	Reads user inputs for radar parameters
RDRINT	Performs initial processing on user inputs for radar parameters
RDRPRT	Prints user inputs for radar parameters
THRESH	Calculates detection threshold of the radar (or integration gain and fluctuation loss) given probability of detection and false alarm
BINPRO	(Auxiliary Program) Post processes ALARM output data, decides Detect/No detect for contour mode

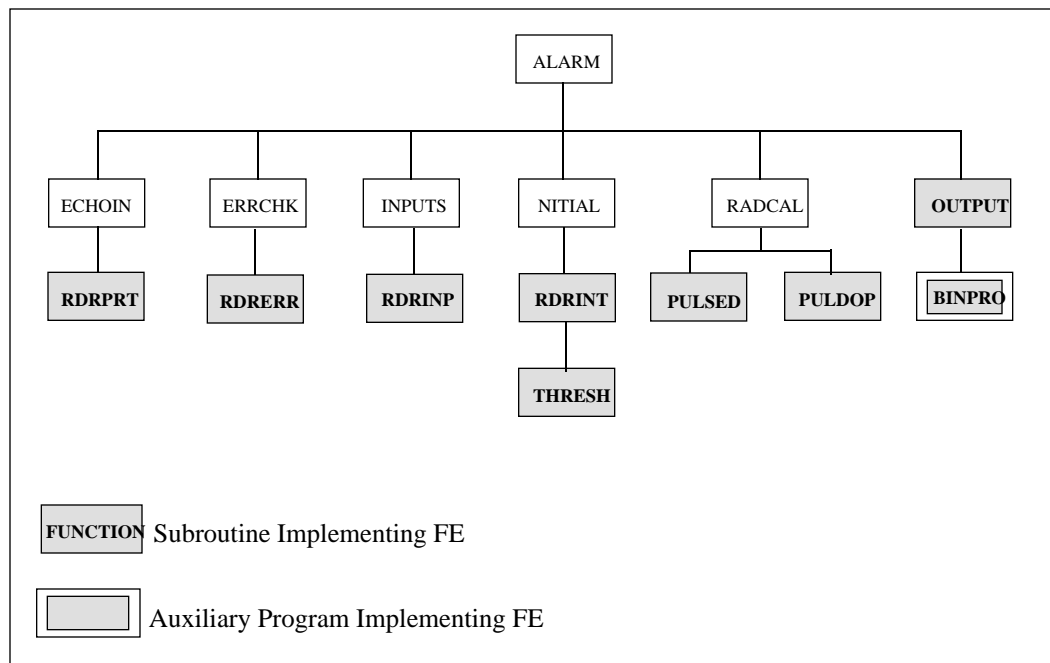


Figure 2.22-1 Call Hierarchy for Detection Threshold

Logical Flow

Figure 2.22-2 shows the top-level logical flow of the detection threshold implementation. The numbered blocks are described below.

Blocks 1-2: ALARM, the main program, calls subroutine NITIAL which calls RDRINT to initialize radar parameters. RDRINT controls determination of the threshold value as shown in figure 2.22-3. The remainder of the Detection Threshold FE is controlled by subroutine PULSED for pulsed (MTI) radars or by subroutine PULDOP for pulse doppler radars. (ALARM calls RADCAL which calls either PULSED or PULDOP).

Blocks 3-18 are performed by both PULSED and PULDOP. In PULDOP, operations indicated by a single box are usually performed for each PRF.

Block 3: Two target position modes are available for both types of radars. Since the contour plot mode typically consists of a much larger set of target position points than the flight path mode, the radar processing algorithms are performed in different orders for the two modes to avoid unnecessary calculations and shorten model run time.

Blocks 4-10 or 11-20 are actually performed for each target position, but these loops are omitted since the FE applies only to each position. Target position geometry calculations also are omitted since they are not part of this FE.

Blocks 4-10 describe the process for flight path mode.

Block 4: In flight path mode, flags are initialized to indicate that the target is not detected and the radar is not misled (by deceptive jamming) into "detecting" a false target (PULDOP does this for each PRF).

Block 5: Target body signal, target rotor signal (if any), clutter signal, system noise signal, and all jammer signals are computed. (PULDOP does this for each PRF.)

Block 6: If a deception jammer is present, the routine determines whether or not the false target signal is sufficiently stronger than the true target signal to mislead the radar. If so, the false target signal replaces the true target signal in all the following computations. (PULDOP performs Blocks 6-9 in a loop on PRF.)

Blocks 7-9: The quantities calculated in Blocks 5 and 6 are used to compute the total S/I and compare it to the threshold value to determine target detection status according to algorithm

(2.22-7). PULSED sets the output variable MSKOUT to "Detectd" if the true target signal is detected, "Coh-Jam" if a false target signal is detected, or "Undetec" if no detection is made.

For each PRF, PULDOP increments NDETEC if the true target signal is detected or increments NCOJAM if a false target signal is detected. After completing the loop on PRF, PULDOP examines the values of NDETEC and NCOJAM to set the output variable MSKOUT according to algorithm (2.22-8).

Block 10: For flight path mode, this FE is completely processed within ALARM proper. After processing this FE for one flight path point, PULSED or PULDOP continues to the next point. When all points have been processed, program control returns to RADCAL and then to the main program.

Blocks 11-20 describe the process for contour plot mode.

Block 11: Signals for target body, target rotor (if any), and system noise are computed and combined to produce the signal-to-noise ratio (PULDOP does this for each PRF.)

Block 12: If the signal-to-noise ratio is less than the threshold, there is no need to calculate clutter or noise jamming signals because these values would only decrease the signal-to-noise ratio; i.e., no detection of the target is possible. However, if a deception jammer is part of the scenario, a false target could be detected. Thus, processing continues in Block 13 if and only if there is a possibility of detecting either the true target or a false target; otherwise, program control goes to Block 18. For pulse doppler radars, processing continues if there is a possibility of at least one PRF detecting either the true target or a false target.

Block 13: PULSED or PULDOP calls JAMMER to compute all jamming signals. For pulse doppler radars, this is done for all PRFs.

Block 14: The signal from the false target (if any) is compared to the true target signal to determine which will be used as the "presumed target" for determining detection (see Section 2.10). For pulse doppler radars, this is done for each PRF.

Block 15: Noise jamming signals are added to the system noise to obtain interference, and the presumed target signal-to-interference ratio is calculated. For pulse doppler radars, this is done for each PRF.

Blocks 16-18: If the signal-to-interference ratio is greater than or equal to the threshold (for any PRF, in PULDOP), then the clutter signal is computed and added to the interference value in order to calculate a new signal-to-interference ratio. If no detection is possible because the ratio

without clutter is already less than the threshold (for all PRFs), then clutter signal is not calculated and the S/I is unchanged. In either case, the maximum signal-to-interference ratio among all PRFs is calculated for pulse doppler radars. The single or maximum S/I for this target position is stored for output and post-processing. This is the end of processing this FE for one target position within the ALARM model proper. After processing all target positions, the model completes execution by returning control to RADCAL and then to the main program (ALARM) to produce output for post-processing. The remaining blocks are performed using this output.

Blocks 19-20: In contour mode, the actual detection decision is performed during post-processing. PULSED or PULDOP passes the S/I results to subroutine OUTPUT. Subroutine OUTPUT writes S/I and threshold values to a binary file for processing by BINPRO. The program BINPRO decides whether or not a particular target position point is to be plotted by comparing the signal-to-noise ratio to the threshold as shown in algorithm (2.22-9) for pulsed radars, (2.22-10) for pulse doppler radars.

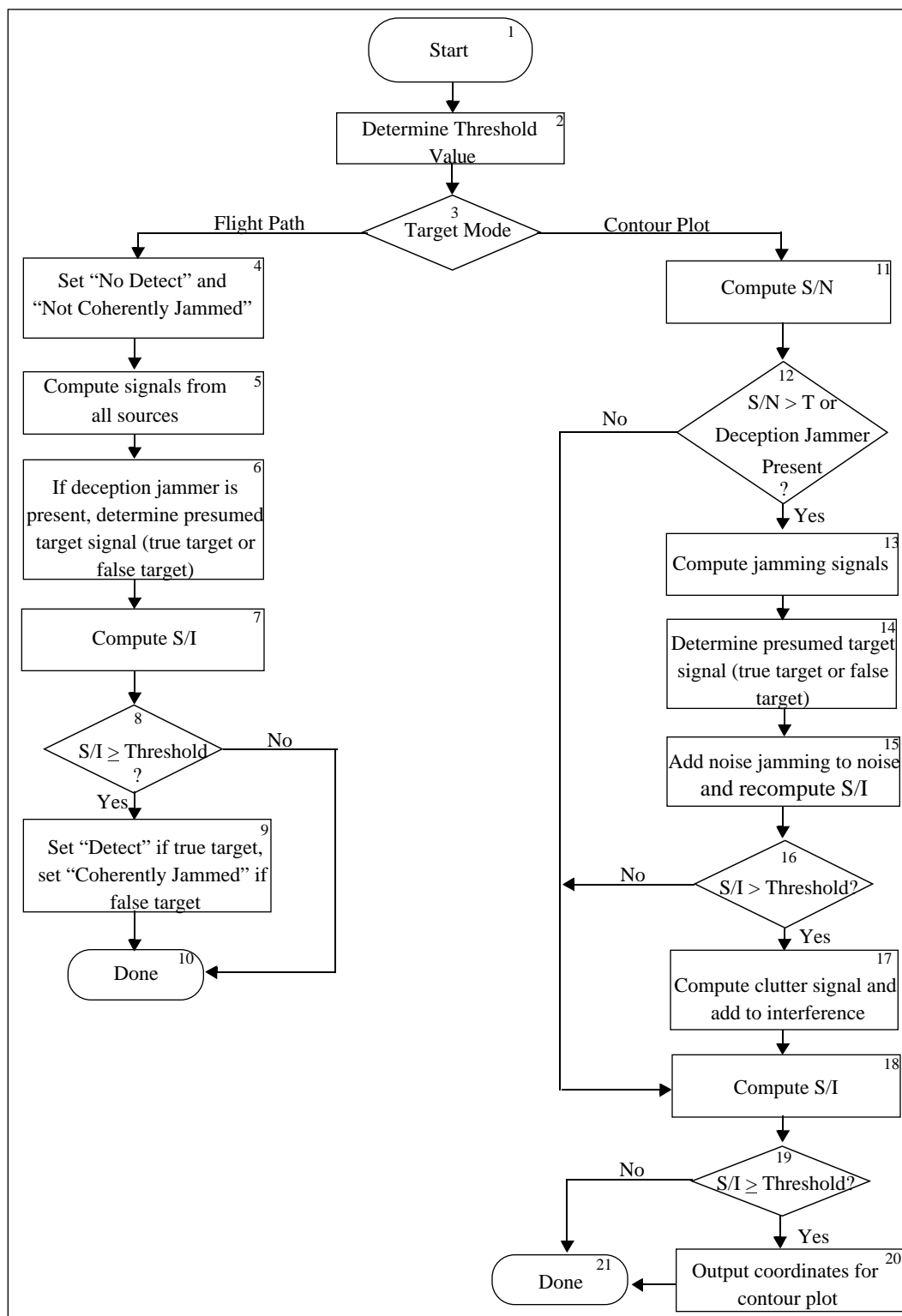


Figure 2.22-2 Detection Threshold Logical Flow

Logical Flow for Threshold Value Calculation

Figure 2.22-3 shows the logical flow for the calculation of the threshold value; it is an expansion of Block 2 in the previous figure. Subroutine names appear in parentheses at the bottom of each process block. The numbered blocks are described below.

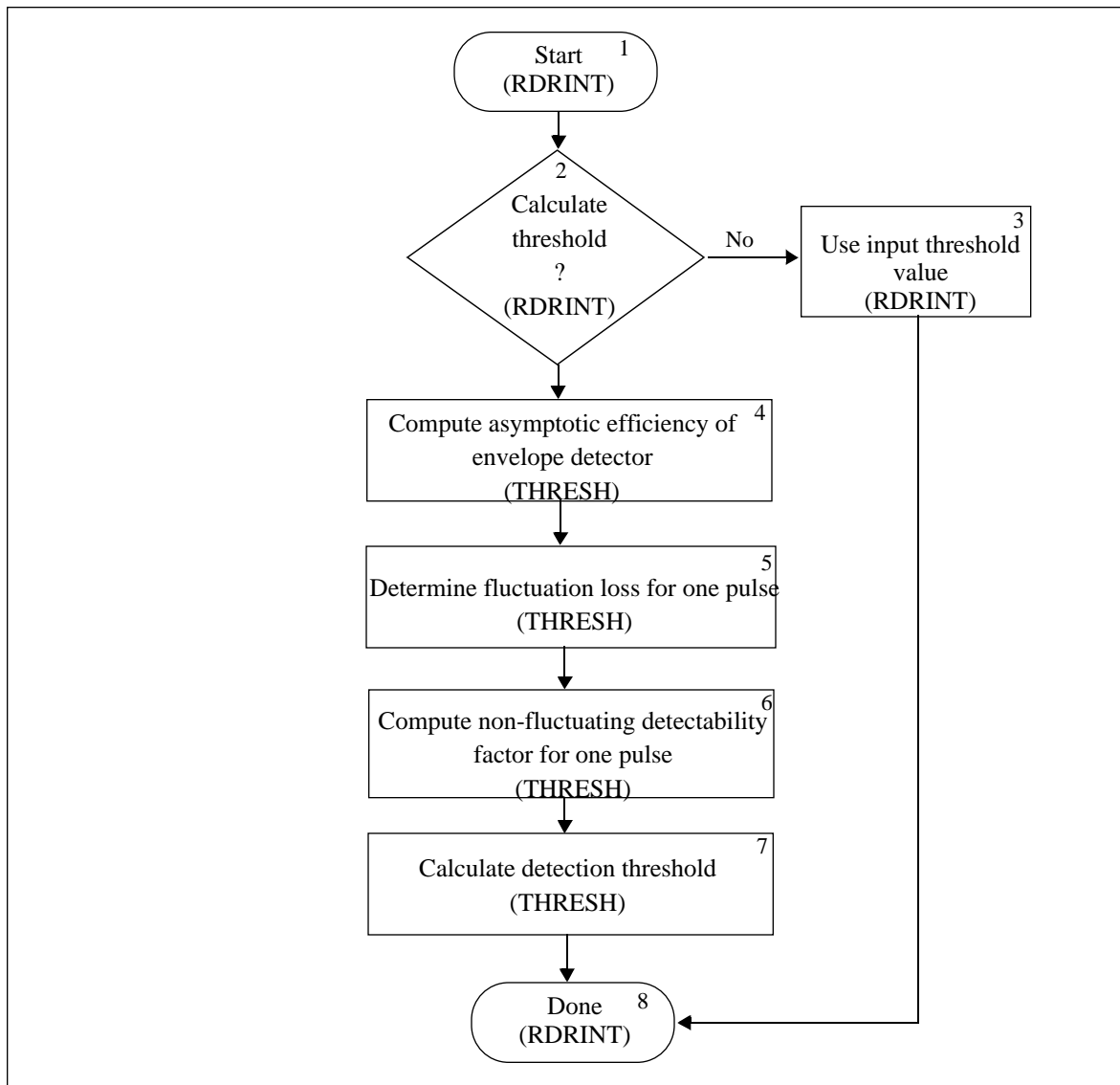


Figure 2.22-3 Logical Flow for Calculation of Threshold Value

Blocks 1-3: The radar parameter initialization routine RDRINT controls the calculation of the detection threshold. As indicated by Design Element 22-1, the user can input the actual threshold value to be used for detection decisions in variable THOLDB. If that is done, the initialization process merely consists of setting the threshold equal to that input value (Block 3). However, the

user may input THOLDB = -380 as a flag indicating the threshold should be calculated. The calculation is done during run initialization as shown in Blocks 4-8.

Note: Blocks 4-8 in this flow chart do not depict the exact flow of logic in subroutine THRESH because the calculations for Signature Fluctuations and Signal Integration are inextricably intertwined with the detection threshold calculations. Figure 2.22-3 is an attempt to display the major logical steps for detection threshold calculation without repeating information contained in other sections.

Block 4: Before any other calculations, equation (2.22-5) is used to compute ETA, the asymptotic efficiency of the envelope detector. Note that ETA is the FORTRAN variable in THRESH that corresponds to η in Section 2.22.2 and [A.1-25].

Block 5: The calculation of fluctuation loss is described in Section 2.4. The applicable functional flow is shown in Blocks 3-6 of figure 2.4-2. Note that only one fluctuations distribution is used in determining the threshold and it is independent of the distributions used to describe the actual target fluctuations.

Block 6: The nonfluctuating target detectability factor (\bar{D}_o) is calculated for one pulse (ABSD1) using equation (2.22-1). This is then converted to dB (DBSNR1).

Block 7: Fluctuation loss is converted to dB and equation (2.22-6) is used to calculate the detection threshold (CONTOR) from the detectability factor and fluctuation loss values.

Block 8: The value of the detection threshold is passed back to RDRINT, stored in the common block RADPAR, and used in PULSED or PULDOP for detection decisions as shown in figure 2.22-2.

Detection Threshold Inputs and Outputs

The possible outputs of this functional element are shown in table 2.22-2. User inputs which affect detection threshold are given in table 2.22-3.

Table 2.22-2 Detection Threshold Outputs

VARIABLE NAME	DESCRIPTION
CONTOR	Detection Threshold (dB)
MSKOUT(IPT)(7:13)	Detection status for flight path mode. Possible values are "Detectd" "Undetec" "Coh-Jam"
CRANGE * RNGFAC, DRANGE * RNGFAC	Coordinates of a target position are output for plotting if and only if the target is detected at that position. NOTE: These are output by the post processor program BINPRO, not by the ALARM model proper.

Table 2.22-3 User Inputs for Detection Threshold

DATABLOCK NAME	VARIABLE NAME	DESCRIPTION
DATARADR	THOLDB	Threshold value specified by user. If THOLDB=-380, ALARM uses the remaining input variables to calculate the threshold.
DATARADR	ISQLW	0 = linear detector, 1 = square-law detector
DATARADR	NPULSE	Number of pulses integrated
DATARADR	PSUBFA	Probability of false alarm
DATARADR	PSUBD	Probability of detection
DATARADR	IFLMOD	Target fluctuation model assumed by radar: 0 = non-fluctuating 4 = Swerling 4 1 = Swerling 1 5 = Chi-square 2 = Swerling 2 6 = Weinstock 3 = Swerling 3 7 = Log-normal
DATARADR	CHINDR	Number of degrees of freedom for chi-square and Weinstock target models
DATARADR	CORELR	Number of correlated blocks for chi-square target model
DATARADR	SIGDBR	Sigma parameter of a log-normal target model

Tables 2.22-4 through 2.22-10 describe the inputs and outputs of all subroutines and auxiliary programs that implement the Detection Threshold FE. Inputs and outputs directly related to this FE are printed in bold. The table for OUTPUT is different from the others because almost all variables are both inputs and outputs. The outputs from OUTPUT are written to files rather than passed to another routine.

Table 2.22-4 Subroutine OUTPUT Inputs and Outputs

SUBROUTINE: OUTPUT				
NAME	TYPE	INPUT	OUTPUT	DESCRIPTION
ALLINF	Common DATCOM	Y	Y	Array of results for flight path mode. Specific descriptions for each index are given below.
ALLINF (1,I)	Common DATCOM		Y	Target azimuth (deg) (see AZDOUT)
ALLINF (2,I)	Common DATCOM		Y	Target elevation (deg) (see ELDOUT)
ALLINF (3,I)	Common DATCOM		Y	Target range (km) (see RNGOUT)
ALLINF (4,I)	Common DATCOM		Y	Target speed (m/sec) (see VTARIN)
ALLINF (5,I)	Common DATCOM		Y	Target RCS (sqm) (see RCSOUT)
ALLINF (6,I)	Common DATCOM		Y	Total target signal power (dBm) (see TAROUT)
ALLINF (7,I)	Common DATCOM		Y	Clutter signal power (dBm) (see CLTOUT)
ALLINF (8,I)	Common DATCOM		Y	On-board jammer signal power (dBm) (see SOBJDB)
ALLINF (9,I)	Common DATCOM		Y	Total standoff jammer signal power (dBm) (see SSOJDB)
ALLINF (10,I)	Common DATCOM		Y	S/I ratio (dB) (see STIOUT)
ALLINF (11,I)	Common DATCOM		Y	The bank (roll) angle of the target (deg) (see BNKDEG)
ALLINF (12,I)	Common DATCOM		Y	Target heading (deg) (see HEDDEG)
ALLINF (13,I)	Common DATCOM		Y	Target latitude (rad) (see TARGLA)
ALLINF (14,I)	Common DATCOM		Y	Target longitude (rad) (see TARGLO)
ALLINF (15,I)	Common DATCOM		Y	Target altitude above MSL or AGL (m) (see ZTARIN)
ALLINF (16,I)	Common DATCOM	Y	Y	Noise signal (dBm)
ALLINF (17,I)	Common DATCOM	Y	Y	Target signal atmospheric attenuation (dB)
ALLINF (18,I)	Common DATCOM	Y	Y	Target rotor signal (dBm)
ALLINF (19,I)	Common DATCOM	Y	Y	Interference signal (dBm)
ALLINF (20,I)	Common DATCOM	Y	Y	True target signal (dBm)
ALLINF (21,I)	Common DATCOM	Y	Y	False target signal (dBm)

Table 2.22-4 Subroutine OUTPUT Inputs and Outputs

SUBROUTINE: OUTPUT				
NAME	TYPE	INPUT	OUTPUT	DESCRIPTION
ALLINF (22,I)	Common DATCOM	Y	Y	Target signal propagation pattern (dB)
ALLINF (23,I)	Common DATCOM	Y	Y	Atmospheric attenuation of OBJ signal (dB)
ALLINF (24,I)	Common DATCOM	Y	Y	On-board jamming signal pattern propagation factor (dB)
ALLINF (25,I)	Common DATCOM	Y	Y	Atmospheric attenuation of SOJ-1 signal (dB)
ALLINF (26,I)	Common DATCOM	Y	Y	Atmospheric attenuation of SOJ-2 signal (dB)
ALLINF (27,I)	Common DATCOM	Y	Y	Atmospheric attenuation of SOJ-3 signal (dB)
ALLINF (28,I)	Common DATCOM	Y	Y	Atmospheric attenuation of SOJ-4 signal (dB)
ALLINF (29,I)	Common DATCOM	Y	Y	Atmospheric attenuation of SOJ-5 signal (dB)
ALLINF (30,I)	Common DATCOM	Y	Y	SOJ-1 signal pattern propagation factor (dB)
ALLINF (31,I)	Common DATCOM	Y	Y	SOJ-2 signal pattern propagation factor (dB)
ALLINF (32,I)	Common DATCOM	Y	Y	SOJ-3 signal pattern propagation factor (dB)
ALLINF (33,I)	Common DATCOM	Y	Y	SOJ-4 signal pattern propagation factor (dB)
ALLINF (34,I)	Common DATCOM	Y	Y	SOJ-5 signal pattern propagation factor (dB)
ALLINF (35,I)	Common DATCOM	Y	Y	Ground range (km)
ALLINF (36,I)	Common DATCOM	Y	Y	Detection threshold (dB)
ALLINF (37,I)	Common DATCOM	Y	Y	Integration gain (dB)
ALLINF (38,I)	Common DATCOM	Y	Y	Noise signal (dBm)
ALLINF (39,I)	Common DATCOM	Y	Y	Target body signal (dBm)
ALLINF (40,I)	Common DATCOM	Y	Y	Computed P_d
ALLINF (41,I)	Common DATCOM	Y	Y	Doppler circular scan rate (Hz)
AZDOUT	Common OUTCOM	Y	Y	Flight path mode - Target azimuth (deg)
BNKDEG	Common TARDAT	Y		Bank (roll) angle of the target at the target flight path point (deg)
CLTOUT	Common OUTCOM	Y	Y	Flight path mode - Clutter signal (dBm)

Table 2.22-4 Subroutine OUTPUT Inputs and Outputs

SUBROUTINE: OUTPUT				
NAME	TYPE	INPUT	OUTPUT	DESCRIPTION
CONTOR	Common RADPAR	Y	Y	Detection threshold (dB)
DESCRP	Local Variable		Y	Array of descriptions of values in ALLINF
DFINAM	Common DATFIL	Y		Output file name for flight path mode
DXYPLT	Common PLTCOM	Y	Y	X and Y increment for plot (m)
ELDOUT	Common OUTCOM	Y	Y	Flight path mode - Target elevation (deg)
FMFEED	Common PRINTR	Y	Y	Form feed character
HEDDEG	Common TARDAT	Y		Heading angle of the target measured from true north at the target flight path point (deg)
IAGLCN	Common PLTCOM	Y	Y	Target Altitude flag: 1 = m above ground level 0 = m above MSL
IDATAF	Common TARDAT	Y		Output flag: 1 = output data to a file for additional post processing 0 = do not output data to a file
ISBLOC	Common DBLOCK	Y		Indicates whether or not the data block was supplied and if the data was complete
MSKOUT	Common OUTALP	Y	Y	Flight path mode - Array of masking and detection status indicators
NTPTS	Common TARDAT	Y	Y	Number of target flight path points
NUMXY	Common PLTCOM	Y	Y	Number of points in each row and column of contour plot matrix
PFINAM	Common PLTFIL	Y		Output file name for contour mode
PLTLAB	Common TITLES	Y	Y	Plot label
RCSOUT	Common OUTCOM	Y	Y	Flight path mode - Aircraft radar cross section (m ²)
RNGOUT	Common OUTCOM	Y	Y	Flight path mode - Target range (km)
RNGPLT	Common PLTCOM	Y	Y	Maximum one-sided plot range (m)
SIGTOI	Common PLTCOM		Y	Results for point (I,J) in contour plot mode. Specific descriptions follow
SIGTOI (I,J,1)	Common PLTCOM	Y	Y	Contour plot mode - Presumed S/I
SIGTOI (I,J,2)	Common PLTCOM	Y	Y	Contour plot mode - Terrain height (m above MSL)
SIGTOI (I,J,3)	Common PLTCOM	Y	Y	Contour plot mode - Computed P _d

Table 2.22-4 Subroutine OUTPUT Inputs and Outputs

SUBROUTINE: OUTPUT				
NAME	TYPE	INPUT	OUTPUT	DESCRIPTION
SOBJDB	Common OUTCOM	Y	Y	Flight path mode - On-board jammer signal (dBm) associated with the pulse repetition frequency
SSOJDB	Common OUTCOM	Y	Y	Flight path mode - Standoff jammer signal (dBm)
STIOUT	Common OUTCOM	Y	Y	Flight path mode - Presumed S/I (dB)
TARGLA	Common TARDAT	Y		Latitude of the target flight path point (rad)
TARGLO	Common TARDAT	Y		Longitude of the target flight path point (rad)
TAROUT	Common OUTCOM	Y	Y	Flight path mode - Target signal (dBm)
VTARIN	Common TARDAT	Y	Y	Flight path mode - Target speed (m/sec)
VTPLOT	Common PLTCOM	Y	Y	Contour plot mode - Target speed (m/sec)
ZTARIN	Common TARDAT	Y		Flight path mode - Target altitude above MSL or AGL (m)
ZTPLOT	Common PLTCOM	Y	Y	Contour plot mode - Target altitude (m)

Table 2.22-5 Subroutine PULDOP Inputs and Outputs

SUBROUTINE: PULDOP					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
ATTDEG	Common TARDAT	Attitude (climb) angle of the target flight path point (deg)	ALLINF	Common DATCOM	Array of results for each point I in flight path mode
BNKDEG	Common TARDAT	Bank (roll) angle of the target at the target flight path point (deg)	ALLINF (18,I)	Common DATCOM	Target rotor signal (dBm)
CONTOR	Common RADPAR	One-pulse S/I ratio required for target detection; i.e., threshold (dB)	ALLINF (19,I)	Common DATCOM	Interference signal (dBm)
COPHIS	Common SITLAM	Cosine of radar site latitude	ALLINF (20,I)	Common DATCOM	True target signal (dBm)
DBJTOS	Common JAMCOM	J/S ratio necessary for the jammer to be effective (dB)	ALLINF (21,I)	Common DATCOM	False target signal (dBm)
DEGRAD	Common CONSTR	Factor to change degrees to radians	ALLINF (35,I)	Common DATCOM	Ground range (km)
DOPCSR	Common GEOMRT	Sum of the conical scan rate and doppler frequency shift of the target (Hz)	ALLINF (36,I)	Common DATCOM	Detection threshold (dB)

Table 2.22-5 Subroutine PULDOP Inputs and Outputs

SUBROUTINE: PULDOP					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
DXYLT	Common PLTCOM	X and Y increment in contour plot	ALLINF (37, I)	Common DATCOM	Integration gain (dB)
EPSLNR	Common GEOMRT	Radar antenna elevation angle (rad)	ALLINF (38,I)	Common DATCOM	Noise signal (dBm)
EPSLNT	Common GEOMRT	Elevation angle (rad) of target with respect to radar	ALLINF (39,I)	Common DATCOM	Target body signal (dBm)
GNINTS	Common OPTPRF	Array of integration gains for each PRF (absolute)	ALLINF (40,I)	Common DATCOM	Computed P_d
GRANGT	Common GEOMRT	Ground range from radar to target (m)	ALLINF (41,I)	Common DATCOM	Doppler circular scan rate (Hz)
HEDDEG	Common TARDAT	Heading angle of the target measured from true north at the target flight path point (deg)	AZDOUT	Common OUTCOM	Flight path mode - Target azimuth (deg)
IAGCLN	Common PLTCOM	Target altitude flag: 1 = m above ground level 0 = m above MSL	CLTOUT	Common OUTCOM	Flight path mode - Clutter signal (dBm)
ISBLOC	Common DBLOCK	Indicates whether or not the data block was supplied and if the data was complete	ELDOUT	Common OUTCOM	Flight path mode - Target elevation (deg)
JAMTYP	Common JAMCOM	Jammer type indicator: 1. On-board deception jammer 2. Standoff noise jammer 3. Self screening noise jammer 4. On-board deception and standoff noise jamming 5. Self-screening and standoff noise jamming	MSKOUT	Common OUTALP	Flight path mode - Array of masking and detection status indicators
MASKED	Common LOGICL	Indicates whether the target is masked	RCSOUT	Common OUTCOM	Flight path mode - Aircraft radar cross section (m^2)
NPRFS	Common RADPAR	Number of pulse repetition frequencies	RNGOUT	Common OUTCOM	Flight path mode - Target range (km)
NTPTS	Common TARDAT	Number of target flight path points	SIGTOI	Common PLTCOM	Results for point (I,J) in contour plot mode
NUMXY	Common PLTCOM	Number of points in each row and column of contour plot matrix	SIGTOI (I,J,1)	Common PLTCOM	Contour plot mode - Presumed S/I (dB)
PI	Common CONSTR		SIGTOI (I,J,2)	Common PLTCOM	Contour plot mode - Terrain height (m above MSL)
RANGET	Common GEOMRT	Range from radar to target (m)	SIGTOI (I,J,3)	Common PLTCOM	Contour plot mode - Computed P_d
REARTH	Common ENVIRO	Radius of the earth modified to account for refractivity (m)	SOBJDB	Common OUTCOM	Flight path mode - On-board jammer signal (dBm) associated with the pulse repetition frequency

Table 2.22-5 Subroutine PULDOP Inputs and Outputs

SUBROUTINE: PULDOP					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
REZERO	Common CONSTR	Radius of the earth at mean sea level (m)	SSOJDB	Common OUTCOM	Flight path mode - Standoff jammer signal (dBm)
RNGPLT	Common PLTCOM	Maximum one-sided plot range (m)	STIOUT	Common OUTCOM	Flight path mode- Presumed S/I (dB)
RTARG	Common TARDAT	Distance from the center of the earth to the target (m)	TAROUT	Common OUTCOM	Flight path mode - Target signal (dBm)
SIGMAT	Common GEOMRT	Target radar cross section (m^2)			
SIPHIS	Common SITCOM	Sine of radar site latitude			
SITLAM	Common SITCOM	Longitude of the radar site (rad)			
TARGLA	Common TARDAT	Latitude of the target flight path point (rad)			
TARGLO	Common TARDAT	Longitude of the target flight path point (rad)			
TWOPI	Common CONSTR	2			
VTARIN	Common TARDAT	Target velocity for flight path mode (m/sec)			
VTPLOT	Common PLTCOM	Target velocity for contour plot mode (m/sec)			
XYSTRT	Common PLTCOM	First value of x and y in contour plot matrix			
ZTPLOT	Common PLTCOM	Target height (m)			

Table 2.22-6 Subroutine PULSED Inputs and Outputs

SUBROUTINE: PULSED					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
AMTIMN	Common RADPAR	Array of minimum angles for each MTI gate	ALLINF	Common DATCOM	Array of results for each point I in flight path mode
AMTIMX	Common RADPAR	Array of maximum angles for each MTI gate	ALLINF (16,I)	Common DATCOM	Noise signal (dBm)
ATTDEG	Common TARDAT	Attitude (climb) angle of the target flight path point (deg)	ALLINF (18,I)	Common DATCOM	Target rotor signal (dBm)
BNKDEG	Common TARDAT	Bank (roll) angle of the target at the target flight path point (deg)	ALLINF (19,I)	Common DATCOM	Interference signal (dBm)

Table 2.22-6 Subroutine PULSED Inputs and Outputs

SUBROUTINE: PULSED					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
CONTOR	Common RADPAR	One-pulse S/I required for target detection; i.e., threshold (dB)	ALLINF (20,I)	Common DATCOM	True target signal (dBm)
COPHIS	Common SITLAM	Cosine of radar site latitude	ALLINF (21,I)	Common DATCOM	False target signal (dBm)
DBJTOS	Common JAMCOM	J/S ratio necessary for the jammer to be effective (dB)	ALLINF (35,I)	Common DATCOM	Ground range (km)
DEGRAD	Common CONSTR	Factor to change degrees to radians	ALLINF (36,I)	Common DATCOM	Detection threshold (dB)
DOPCSR	Common GEOMRT	Sum of the conical scan rate and doppler frequency shift of the target (Hz)	ALLINF (37,I)	Common DATCOM	Integration gain (dB)
DXYPLT	Common PLTCOM	X and Y increment in contour plot	ALLINF (39,I)	Common DATCOM	Target body signal (dBm)
EPSLNR	Common GEOMRT	Radar antenna elevation angle (rad)	ALLINF (40,I)	Common DATCOM	Computed P_d
EPSLNT	Common GEOMRT	Elevation angle (rad) of target with respect to radar	ALLINF (41,I)	Common DATCOM	Doppler circular scan rate (Hz)
GANINT	Common RADPAR	Integration gain for a pulse radar (absolute)	AZDOUT	Common OUTCOM	Flight path mode - Target azimuth (deg)
GRANGT	Common GEOMRT	Ground range from radar to target (m)	CLTOUT	Common OUTCOM	Flight path mode - Clutter signal (dBm)
HEDDEG	Common TARDAT	Heading angle of the target measured from true north at the target flight path point (deg)	ELDOUT	Common OUTCOM	Flight path mode - Target elevation (deg)
IAGCLN	Common PLTCOM	Target altitude flag 1 = m above ground level 0 = m above MSL	MSKOUT	Common OUTALP	Flight path mode - Array of masking and detection status indicators
ISBLOC	Common DBLOCK	Indicates whether or not the data block was supplied and if the data was complete	RCSOUT	Common OUTCOM	Flight path mode - Aircraft radar cross section (m ²)
JAMTYP	Common JAMCOM	Jammer type indicator: 1. On-board deception jammer 2. Standoff noise jammer 3. Self-screening noise jammer 4. On-board deception and standoff noise jamming 5. Self-screening and standoff noise jamming	RNGOUT	Common OUTCOM	Flight path mode - Target range (km)
MASKED	Common LOGICL	Indicates whether the target is masked	SIGTOI	Common PLTCOM	Results for point (I,J) in contour plot mode
NGATE	Common RADPAR	Number of MTI gates	SIGTOI (I,J,1)	Common PLTCOM	Contour plot mode - Presumed S/I (dB)
NTPTS	Common TARDAT	Number of target flight path points.	SIGTOI (I,J,2)	Common PLTCOM	Contour plot mode - Terrain height (m above MSL)

Table 2.22-6 Subroutine PULSED Inputs and Outputs

SUBROUTINE: PULSED					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
NUMXY	Common PLTCOM	Number of points in each row and column of contour plot matrix	SIGTOI (I,J,3)	Common PLTCOM	Contour plot mode - Computed P_d
PI	Common CONSTR		SOBJDB	Common OUTCOM	Flight path mode - On-board jammer signal (dBm) associated with the pulse repetition frequency
RANGET	Common GEOMRT	Range from radar to target (m)	SSOJDB	Common OUTCOM	Flight path mode - Standoff jammer signal (dBm)
REARTH	Common ENVIRO	Radius of the earth modified to account for refractivity (m)	STIOUT	Common OUTCOM	Flight path mode - Presumed S/I (dB)
REZERO	Common CONSTR	Radius of the earth at mean sea level (m)	TAROUT	Common OUTCOM	Flight path mode - Target signal (dBm)
RMTIMN	Common RADPAR	Array of minimum ranges for each MTI gate (m)			
RMTIMX	Common RADPAR	Array of maximum ranges for each MTI gate (m)			
RNGPLT	Common PLTCOM	Maximum one-sided plot range (m)			
RTARG	Common TARDAT	Distance from the center of the earth to the target (m)			
SIGMA3	Common RADPAR	$3 \sigma_c$ where σ_c is rms clutter frequency spread			
SIGMAT	Common GEOMRT	Target radar cross section (m^2)			
SIPHIS	Common SITCOM	Sine of radar site latitude			
SITLAM	Common SITCOM	Longitude of the radar site (rad)			
TARGLA	Common TARDAT	Latitude of the target flight path point (rad)			
TARGLO	Common TARDAT	Longitude of the target flight path point (rad)			
TWOPI	Common CONSTR	2			
VTARIN	Common TARDAT	Target velocity in flight path mode (m/sec)			
VTPLT	Common PLTCOM	Target velocity in contour plot mode (m/sec)			
XYSTRT	Common PLTCOM	First value of x and of y in contour plot matrix			
ZTPLT	Common PLTCOM	Target height (m)			

Table 2.22-7 Subroutine RDRINT Inputs and Outputs

SUBROUTINE: RDRINT					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
ASIDDB	Common RADPAR	Mainlobe-to-peak sidelobe difference of the Chebychev filters (dB)	AVGMTI	Common RADPAR	Average power gain of the MTI system
AZMAXD	Common RADPAR	Maximum azimuth pointing angle of the radar antenna (degrees)	AZMAXR	Common RADPAR	Maximum azimuth pointing angle of the radar antenna (radians)
AZMIND	Common RADPAR	Minimum azimuth pointing angle of the radar antenna (degrees)	AZMINR	Common RADPAR	Minimum azimuth pointing angle of the radar antenna (radians)
AZOCLD	Common RADPAR	Maximum off-boresight angle in azimuth for which clutter returns will be computed (deg)	CONST1	Common RADPAR	Constant used in MTI calculations
BWMHZ	Common RADPAR	Radar receiver intermediate frequency bandwidth for a pulsed radar (MHz)	CONST2	Common RADPAR	Constant used in MTI calculations
CHINDR	Common RDRPD	Number of degrees of freedom for a chi-square or Weinstock target model. Used for setting the detection threshold of the radar receiver.	CONST3	Common RADPAR	Constant used in multipath calculations
CORELR	Common RDRPD	Number of correlated blocks for a chi-square target model. Used for setting the detection threshold of the radar receiver.	CONST4	Common RADPAR	Constant used in multipath calculations
DAZCLD	Common RADPAR	Azimuth angle increment used in computing clutter returns (degrees)	CONTOR	Common RADPAR	Detection threshold (dB)
DEGRAD	Common CONSTR	Conversion factor, degrees to radians	CTAUO2	Common RADPAR	One-half the speed of light times compressed pulse width
ELMAXD	Common RADPAR	Maximum elevation pointing angle of the radar antenna (degrees)	CTAUO4	Common RADPAR	One-fourth the speed of light times compressed pulse width
ELMIND	Common RADPAR	Minimum elevation pointing angle of the radar antenna (degrees)	DAZCLR	Common RADPAR	Azimuth angle increment used in computing clutter returns (radians)
FILTBW	Common RADPAR	Radar filter bandwidth (Hz)	ELMAXR	Common RADPAR	Maximum elevation pointing angle of the radar antenna (radians)
FMTIDB	Common RADPAR	Minimum power response of the MTI, floor value of the MTI response (dB)	ELMINR	Common RADPAR	Minimum elevation pointing angle of the radar antenna (radians)

Table 2.22-7 Subroutine RDRINT Inputs and Outputs

SUBROUTINE: RDRINT					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
FPICUB	Common CONSTR	$(4)^3$	ESQUAR	Common RADPAR	Constant used in Chebychev filter
FREQIN	Common RADPAR	Frequency of the radar (MHz)	FCFREQ	Common RADPAR	Center frequency of Chebychev filter. Initialized to 0.0 Hz.
IFLMOD	Common RDRPD	Target fluctuation model used to determine the detection threshold of the radar receiver	FILTBW	Common RADPAR	Radar filter bandwidth (Hz)
IRADAR	Common RADPAR	Radar type 1 = pulsed (MTI) 2 = pulse doppler	FRQFAC	Common RADPAR	Frequency factor used in calculating atmospheric attenuation
ISQLAW	Common RADPAR	Radar detector type 0 = square-law 1 = linear envelope	GANOIS	Common RADPAR	Noise bandwidth of the doppler filter
NDELAY	Common RADPAR	Number of delays in the MTI	GMNMTI	Common RADPAR	Minimum power response of the MTI system
NFILTR	Common RADPAR	Number of doppler filters in the bank	IFREQ	Common RADPAR	Frequency factor used in calculating atmospheric attenuation
NPRFS	Common RADPAR	Number of pulse repetition frequencies	NAZCLT	Common RADPAR	Number of azimuths used in clutter calculations
NPULSE	Common RADPAR	Number of pulses integrated	NPULSS	Common OPTPRF	Number of pulses integrated for each PRF
ONETHR	Common CONSTR	1/3	PIOPRF	Common RADPAR	Array: $1/f_i$ for each PRF f_i
PCR	Common RADPAR	Pulse compression ratio	RAMBGS	Common OPTPRF	Ambiguous range of radar (m)
PI	Common CONSTR		RLAMDA	Common RADPAR	Radar wavelength (m)
PRFHZ	Common RADPAR	Radar pulse repetition frequency (Hz)	RUNAMB	Common RADPAR	Unambiguous range of radar (m)
PSUBD	Common RADPAR	Probability of detection	SIGMA3	Common RADPAR	$3 \sigma_s$ where σ_s is RMS clutter frequency spread
PSUBFA	Common RADPAR	Probability of false alarm	STPFRQ	Common RADPAR	Constant used in Chebychev filter calculations
PSUBT	Common RADPAR	Peak power of the radar (kW)	STPFRS	Common OPTPRF	Constant used in Chebychev filter calculations
PULWID	Common RADPAR	Radar pulse width (μ sec)	TARCON	Common RADPAR	Constant used in the radar range equation. Includes power, gain, loss, wave length, σ , and PCR factors.
RGANDB	Common RGAINS	Boresight receive gain (dB)	TIMINT	Common RADPAR	Radar integration time (sec)
SIGDBR	Common RDRPD	Sigma parameter of a log normal distribution			

Table 2.22-7 Subroutine RDRINT Inputs and Outputs

SUBROUTINE: RDRINT					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
SIGMAC	Common RADPAR	Standard deviation of the Gaussian portion of the clutter power spectral density.			
SLOSDB	Common RADPAR	System losses (dB)			
TGANDB	Common TGAINS	Boresight transmit gain (dB)			
THOLDB	Common RDRPD	User-defined detection threshold (dB) for the radar receiver			
TLOSDB	Common RADPAR	Radar transmission loss (dB)			
VLIGHT	Common CONSTR	Velocity of light (m/sec)			

Table 2.22-8 Subroutine THRESH Inputs and Outputs

SUBROUTINE: THRESH					
INPUTS			OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	TYPE	DESCRIPTION
ISQLAW	Argument	0 =Linear detector 1 =Square-law detector	CONTOR	Argument	The one-pulse signal-to-noise ratio (dB) required for target detection
ITYPE	Argument	Fluctuation type indicator 0 =Non-fluctuating 1 =Swerling 1 2 =Swerling 2 3 =Swerling 3 4 =Swerling 4 5 =Chi-square 6 =Weinstock 7 =Log-normal	DBGAIN	Argument	The integration gain (dB) for NPULSE pulses integrated
NPULSE	Argument	Number of pulses integrated			
PSUBFA	Argument	Probability of false alarm			
PSUBD	Argument	Probability of detection			
CHNDF	Argument	Number of degrees of freedom for chi-square or Weinstock distribution			
CORLB	Argument	Number of blocks correlated for chi-square distribution			
SIGDB	Argument	Sigma parameter of log-normal distribution			

Unlike the subroutine I/O tables, the tables for BINPRO give inputs and outputs for the entire program, not just the main routine, also called BINPRO. There are two types of output from BINPRO, the file of data to be plotted (table 2.22-9) and a file of auxiliary data to define plotting parameters (table 2.22-8).

Table 2.22-9 Program BINPRO Inputs and Auxiliary Outputs

PROGRAM: BINPRO					
INPUTS			AUXILIARY OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	MODE	DESCRIPTION
ASCFIL	Command Line	Name for ASCII file to be output	DXYPLT	All	X and Y increment for plot (m)
CONTOR	Binary File	Detection threshold value (dB)	HGTUNT	All	Terrain height units

Table 2.22-9 Program BINPRO Inputs and Auxiliary Outputs

PROGRAM: BINPRO					
INPUTS			AUXILIARY OUTPUTS		
NAME	TYPE	DESCRIPTION	NAME	MODE	DESCRIPTION
DXYPLT	Binary File	X and Y increment for plot (m)	MAXRNG * RNGFAC	Contour plot	Maximum detection range (m) of contour
HGTUNT	Command Line	Terrain height units	MODE	All	Post-processing mode
IAGLCN	Binary File	1 = target altitude is AGL 0 = target altitude is MSL	NUMXY	All	Number of points in each row and column of the contour plot matrix
MODE	Command Line	Post-processing mode	OUTFIL	All	Name of the plot output file
NUMXY	Binary File	Number of points in each row and column of the contour plot matrix	PSUBD	Contour (P_d) mode	Input minimum probability of detection required for detection
PDVALS	Binary File	Probability of detection at (I,J) contour point	RNGPLT * RNGFAC	All	Maximum one-sided range of the plot (m)
PFINAM	Command Line	Name of binary file to be processed	RNGUNT	All	Range units
PLTLAB	Binary File	Plot label	SFACDB	All except Contour (P_d)	Scale factor
PSUBD	Command Line	Minimum probability of detection required for detection	STIUNT	All	S/I or P_d units
RNGPLT	Binary File	Maximum one-sided plot range (m)	VTPLLOT	All	Target speed (m/sec)
RNGUNT	Command Line	Range units	ZTPLLOT	All	Target altitude (m)
SFACDB	Command Line	Scale factor (dB) for modifying S/I values before processing (used only if SFDSW PD and ODE TERR			
SFPDSW	Command Line	Scale factor / P_d switch			
SIGTOI	Binary File	S/I at the (I,J) contour point (dB)			
STIUNT	Command Line	S/I or P_d units			
TERRHT	Binary File	MSL height of terrain at the (I,J) contour point (m)			
VTPLLOT	Binary File	Target speed (m/sec)			
ZTPLLOT	Binary File	Target altitude (m)			

Table 2.22-10 Program BINPRO Plot File Outputs

MODE	VARIABLE NAMES	DESCRIPTION
cont	x: CRANGE * RNGFAC y: DRANGE * RNGFAC	Coordinates of points at which detection occurs
stoi	x: CRANGE y: DRANGE x: STOI or STOIDB	$z = S/I$ (absolute or dB) at point (x,y)
pdet	x: CRANGE y: DRANGE z: PDET or PDETDB	$z = P_d$ (absolute or dB) at point (x,y)
terr	x: CRANGE y: DRANGE z: TERRHT * HGTFAC	$z =$ Terrain height (m above MSL) at point (x,y)
stir	x: DRANGE y: STOI or STOIDB	$y = S/I$ (absolute or dB) at the point (0,x)
cnt3*	x: CRANGE y: DRANGE z: TGTHT	x and y are coordinates of points where detection occurs. $z =$ target altitude at point (x,y)
* This mode is not fully implemented		

2.22.4 Assumptions and Limitations

The following assumptions and limitations apply only to the calculation of detection threshold in ALARM 3.0. If the user inputs the threshold value (instead of asking ALARM to calculate it), it is assumed to be correct.

The probabilities of detection and false alarm must lie within the following bounds:
 $0.1 \leq P_d \leq 0.9$ and $10^{-12} \leq P_{fa} \leq 10^{-4}$

The radar detection-envelope type must be either linear or square-law.

The equivalent number of pulses integrated is assumed to be 1 in the threshold calculation.

